

Curriculum reso sotto forma di dichiarazione sostitutiva di atto di notorietà, ai sensi degli artt. 46 e 47 del D.P.R. n. 445/2000 (allegare copia di documento di identità valido).

Consapevole di quanto prescritto dall'art. 76 del DPR n. 445/2000 e ss.mm.ii., della responsabilità penale cui si può incorrere in caso di dichiarazioni mendaci, falsità negli atti ed uso di atti falsi, il sottoscritto dichiara sotto la propria responsabilità quanto segue:

PERSONAL INFORMATION

Daniele Rossi



📍 **Residence:** Via del Pozzetto, 14, 00100 Anagni, Italy

📞 **Phone:** 0773 994100

✉️ **Email:** daniele.rossi@unicam.it

Sex Male | Date of birth 31/05/1974 | Nationality Italian

POSITIONS

from 2016 – to 2022

Associate Professor

University of Camerino, School of Architecture and Design

2020

National Academic Qualification as Full Professor

Academic recruitment field: 08/E1 ICAR/17 Disegno

from 2007 – to 2015

Researcher

University of Camerino, School of Architecture and Design

EDUCATION AND TRAINING

from 2001- to 2004

PhD

University "G. D'Annunzio" Chieti e Pescara, faculty of Architecture

- Survey and Architecture representation

from 1993- to 2000

Master's degree

University of Camerino, faculty of Architecture

- Degree in Architecture

PROFESSIONAL EXPERIENCES

from 2017 – to 2022

Rector delegate for "Start Up, Spin Off e incubatore tecnologico"

University of Camerino.

from 2015 – to 2022

Coordinator of the master's in design per l'Innovazione Digitale

University of Camerino, School of Architecture and Design

from 2017 – to 2022

Member of the Doctoral School ARCHITECTURE, DESIGN, PLANNING

curriculum: Innovation Design of the International School of Advanced Studies of the University of Camerino.

University of Camerino.

TEACHING
ACTIVITIES
(last 5 years)

from 2016 – to 2023 Basic Design (80 hours, 10 credits), Degree course in Industrial and Environmental Design; Virtual and Immersive Representation Techniques (60 hours, 6 credits), in Multimedia Design Laboratory, Master's Degree in Design per l'Innovazione Digitale. School of Architecture and Design in Ascoli Piceno, University of Camerino.

PERSONAL SKILLS

Mother tongue(s) Italian

Other language(s)

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken interaction	Spoken production	
English	B2	B2	B2	B2	B2

Levels: A1/2: Basic user - B1/2: Independent user - C1/2 Proficient user
Common European Framework of Reference for Languages

Organisational / managerial skills /
research activities

He graduated in Architecture in 2000 in the University of Camerino. In 2004 he received his research doctorate in Building Heritage Surveying and Representation at the D'Annunzio University of Chieti and Pescara. In March of 2007 he began working as a University researcher at the School of Architecture and Design "E. Vittoria" of the University of Camerino. Since 2004 he is involved in didactic activities, regarding digital media. In particular he taught Computer Assisted Drawing and Architectural Representation in Architecture Degree courses and Digital Drawing and 3D Modeling in Industrial Design Degree courses. He carries out research in the School of Architecture and Design "E. Vittoria", participating in University and national interest research projects co-financed by MIUR. His research work is particularly targeted at: the relationship between design and architecture; cutting edge representation techniques; the use of IT in surveying and representation. He is interested in analyzing issues and themes related to the physical and virtual artifact in connection with new digital fabrication techniques, as well as in investigating the role of digital tools for the augmented and virtual reality representation in creative practices. His research activities also aim to favor the experimental investigation of new morphographic and morphogenetic possibilities of parametric drawing, also linked to BIM procedures. Among his university roles in University of Camerino, since 2018 he is delegate of the rector for Start-up, spinoff and technology incubator, and since 2015 he is coordinator of the master's degree course in Design for Digital Innovation (formerly Computational Design) of the School of Architecture and Design "E. Vittoria". He has participated and spoken at numerous national and international congresses and workshops, and he has published many papers and essays also in international journals.

Computer skills

- good command of Microsoft Office™ tools
- good command of Adobe tools
- good command of 3D modeling tools
- good command of render engine

ADDITIONAL INFORMATION

Publications **List of best papers published in the last 5 years:**

Rossi D., Oppedisano F. O., Vinti C., *Food and Wine Heritage in the Marche Region: Digital Storytelling Through Virtual and Augmented*, in Digital&Documentation - Digital Strategies for Cultural Heritage, University Press, Pavia 2020.

Rossi D., *Realtà virtuale: disegno e design*, Aracne editrice, Roma 2020.

Rossi D. Olivieri A., *First Person Shot: la prospettiva dinamica interattiva negli ambienti virtuali immersivi (con Olivieri A.)*, in atti del XXXXI Convegno Internazionale dei Docenti della Rappresentazione "Riflessioni. L'arte del Disegno / Il Disegno dell'Arte", 19-21 settembre 2019 Perugia, Gangemi editore 2019.

Rossi D., Olivieri A., *Tra figurazione e simulazione. Applicazioni di Realtà Artificiale per il modello della basilica di Loreto*, in La Basilica della Santa Casa di Loreto. La storia per immagini nell'età del digitale, Artemide, Roma 2019.

Rossi D., Paciotti D., Calvano M., *Visionaria. An Open Design Approach for the Regeneration of Historical Urban Heritage*, in: International Conference on Applied Human Factors and Ergonomics. Springer, Cham, 2019.

Rossi D., *SAR for Kids: Spatial Augmented Reality as Tool for Art Education*, proceedings of the 1st International and Interdisciplinary Conference on Digital Environments for Education, Arts and Heritage, Bressanone 5-6 luglio 2018. Basilea, Springer.

Rossi D., Meschini A., Feriozzi R., Olivieri A., *Cose dell'altro mondo. La realtà virtuale immersiva per il patrimonio culturale.* in Ambienti Digitali per l'Educazione all'Arte e al Patrimonio, Luigini A., Panciroli C. (a cura di), Franco Angeli, Milano 2018.

Rossi D., Oppedisano F., *Virtual Immersive Models for Viewing Social Science Fiction in European Cinema* in Disegno n.2/2018, rivista semestrale della società scientifica UID, editore: unione Italiana per il Disegno, 2018.

Rossi D., *Shaping Virtual Image*, in atti del convegno internazionale IMMAGINI? tenutosi a Bressanone il 27 e 28 novembre 2018 presso l'Università di Bolzano. MDPI, Basilea 2017.

Rossi D., Meschini A., Petrucci E., Sicuranza F., *Expanded Cultural Heritage Representation: Digital Applications for Mixed-Reality Experiences* in Handbook of Research on Emerging Technologies for Digital Preservation and Information Modeling, Cigola M., Ippolito A. (a cura di) IGI Global, 2016.

Projects

Funded research projects from last 5 years:

Marche Region - " Distretto Culturale Evoluto del Piceno. Il design per la valorizzazione dei patrimoni culturali del Bello, del Buono e del Ben fatto - DCE-D3B". Lead partner: Consorzio Universitario Piceno. Scientific responsibility: University of Camerino. Duration: 36 months. Role: member of the Unicam design team. Total budget: 210.600 €

UNICAM FAR 2019 - "Food and Wine Heritage in the marche region: Digital Storytelling Through Virtual and Augmented Reality".
Role: Principal Investigator. Total budget: 47.000 €

UNICAM FAR 2015 – "Digital Tools for the SMART Enhancement of the Cultural Heritage of Marche. Case study: the sanctuary-city of Loreto".
Role: member of the Unicam digital representation team. Total budget: 53.000 €

Marche Region - POR MARCHE FESR 2014-2020 - Azione 1.1.1 "Promozione della ricerca e dello sviluppo negli ambiti della specializzazione intelligente". "I.TM - Innovative Territorial Map".
Role: member of the Unicam survey and representation team. Total budget: 1.052.000 €

According to law 679/2016 of the Regulation of the European Parliament of 27th April 2016, I hereby express my consent to process and use my data provided in this CV

Ascoli Piceno 01/09/2023

Sign



